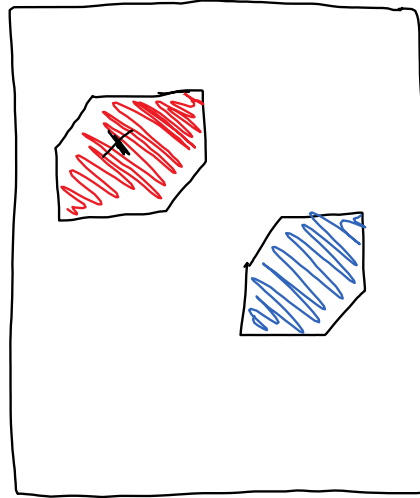


Picking



redraw



- JS
- map obj to color
 - react to selection

Shader
set color

Create new shaders

