

## Colloquia

1. Attend CS colloquium.
2. Attend computing related event. Write summary.
3. Read computing article. Write summary.

## Classes (ch 3)

- data (instance variables)

- methods (actions)

e.g. nextInt  
printf

Song

```
public void printInfo( ) {
```

method  
name

```
}
```

constructor: special method  
used when "new" object  
is created.

Song → class

values of type "Song" are  
objects

objects are instances of a Class.

"Song: %s Artist: %s\n", title, artist

