

```
String word;
```

```
word = "My word";
```

```
word = input.nextLine();
```

```
String word1 = input.nextLine();
```

```
System.out.printf("The word is %s\n",  
word);
```

Colloquia

1. going to CS colloquium
2. go to computing related event. Write a summary.
3. read a computing article
Write a summary.

Classes (ch 3)

- data

- methods (actions)

e.g. nextInt
printf

Song

```
public void printInfo()
```

~

~

```
SongTest:
```

```
main
```

instance variables (data)

Constructor: method used for
creating (when "new" is used)

Song → Class

a song variable holds an "object"

a specific instance of a Song.

object is an instance of a class

"Title: %s. Artist: %s"^{ln}, title, artist

